2D Sampling

Goal: Represent a 2D function by a finite set of points.

- particularly useful to analysis w/ computer operations.

Points are sampled every X in *x*, every Y in *y*.

How will the sampled function appear in the spatial frequency domain?

Two Dimensional Sampling: Sampled function in freq. domain

How will the sampled function appear in the spatial frequency domain?

$$\hat{G}(u,v) = \mathcal{F}\{\hat{g}(x,y)\}$$
$$= XY \cdot III(uX) \cdot III(vY) ** G(u,v)$$

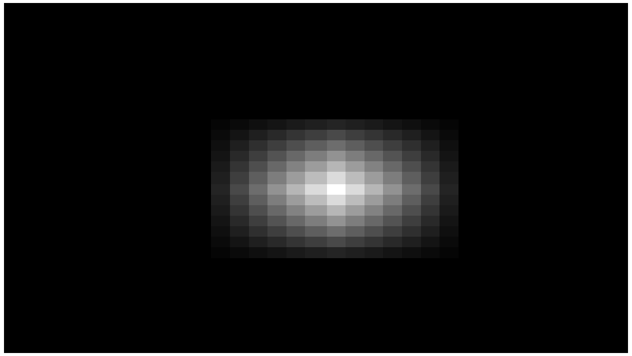
Since

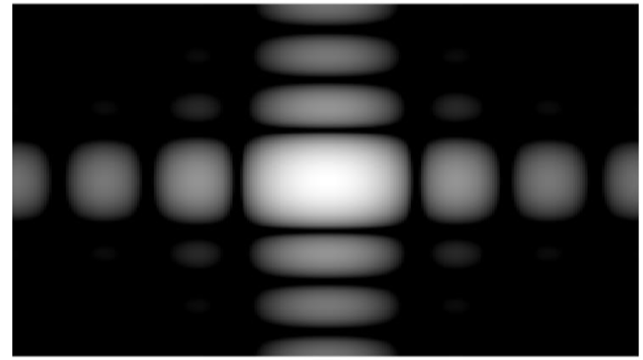
$$XY \cdot \mathrm{comb}(uX) \cdot \mathrm{comb}(vY) = \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} \delta\left(u - \frac{n}{X}, v - \frac{m}{Y}\right)$$

$$\hat{G}(u,v) = \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} G\left(u - \frac{n}{X}, v - \frac{m}{Y}\right)$$

The result: Replicated G(u,v), or “islands” every 1/X in u, and 1/Y in v.

Example





Let g(x,y) =Λ(x/16)Λ(y/16) be a continuous function

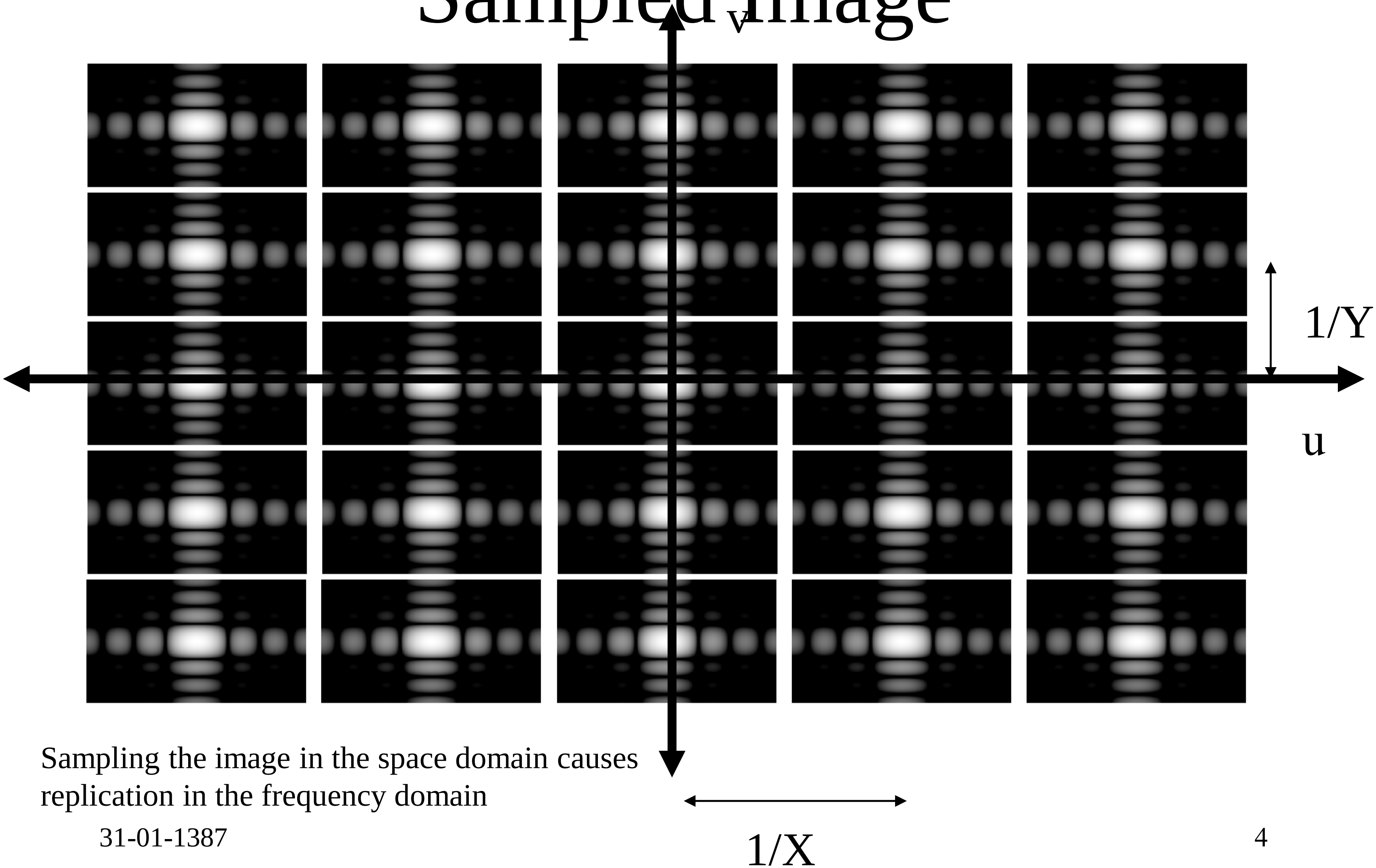
Here we show its continuous transform G(u,v)

Now sampling the function gives the following in the space domain

$$\hat{g}(x,y) = \mathrm{III}\left(\frac{x}{X}\right)\mathrm{III}\left(\frac{y}{Y}\right)g(x,y)$$

$$= \sum_{n=-\infty}^{\infty}\sum_{m=-\infty}^{\infty}\delta(x - nX, y - mY)\cdot g(x,y)$$

Fourier Representation of a Sampled Image



Sampling the image in the space domain causes replication in the frequency domain

Two Dimensional Sampling: Restoration of original function

$$\mathrm{H}(u,v)=\Pi(u\mathrm{X})\cdot\Pi(v\mathrm{Y})$$ will filter out unwanted islands.

Let's consider this in the image domain.

$$\hat{\mathrm{g}}(x,y)**\mathrm{h}(x,y)$$

$$=\left[\mathrm{III}\left(\frac{x}{\mathrm{X}}\right)\mathrm{III}\left(\frac{y}{\mathrm{Y}}\right)\mathrm{g}(x,y)\right]**\mathrm{h}(x,y)$$

$$=\mathrm{XY}\sum_{\mathrm{n}=-\infty}^{\infty}\sum_{\mathrm{m}=-\infty}^{\infty}\mathrm{g}(\mathrm{nX},\mathrm{mY})\cdot\delta(x-\mathrm{nX},y-\mathrm{mY})$$

$$**\frac{1}{\mathrm{XY}}\mathrm{sinc}\left(\frac{x}{\mathrm{X}}\right)\mathrm{sinc}\left(\frac{y}{\mathrm{Y}}\right)$$

Two Dimensional Sampling: Restoration of original function(2)

$$\hat{g}(x,y) ** h(x,y)$$

$$= \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} g(nX, mY) \cdot \mathrm{sinc}\left[\frac{1}{X}(x - nX)\right] \cdot \mathrm{sinc}\left[\frac{1}{Y}(y - mY)\right]$$

Each sample serves as a weighting for a 2D sinc function.

Nyquist/Shannon Theory:

We must sample at twice the highest frequency in x and in y to reconstruct the original signal.

(No frequency components in original signal can be $> \frac{1}{2X}$ or $> \frac{1}{2Y}$)

Two Dimensional Sampling: Example

80 mm Field of View (FOV)

256 pixels

Sampling interval = 80/256 = .3125 mm/pixel

Sampling rate = 1/sampling interval = 3.2 cycles/mm or pixels/mm

Unaliased for ± 1.6 cycles/mm or line pairs/mm

Example in spatial and frequency domain

Sampling process is Multiplication of infinite train of impulses III(x/Δx) with f(x)
or convolution of III(uΔx) with F(s)→ Replication of F(s)

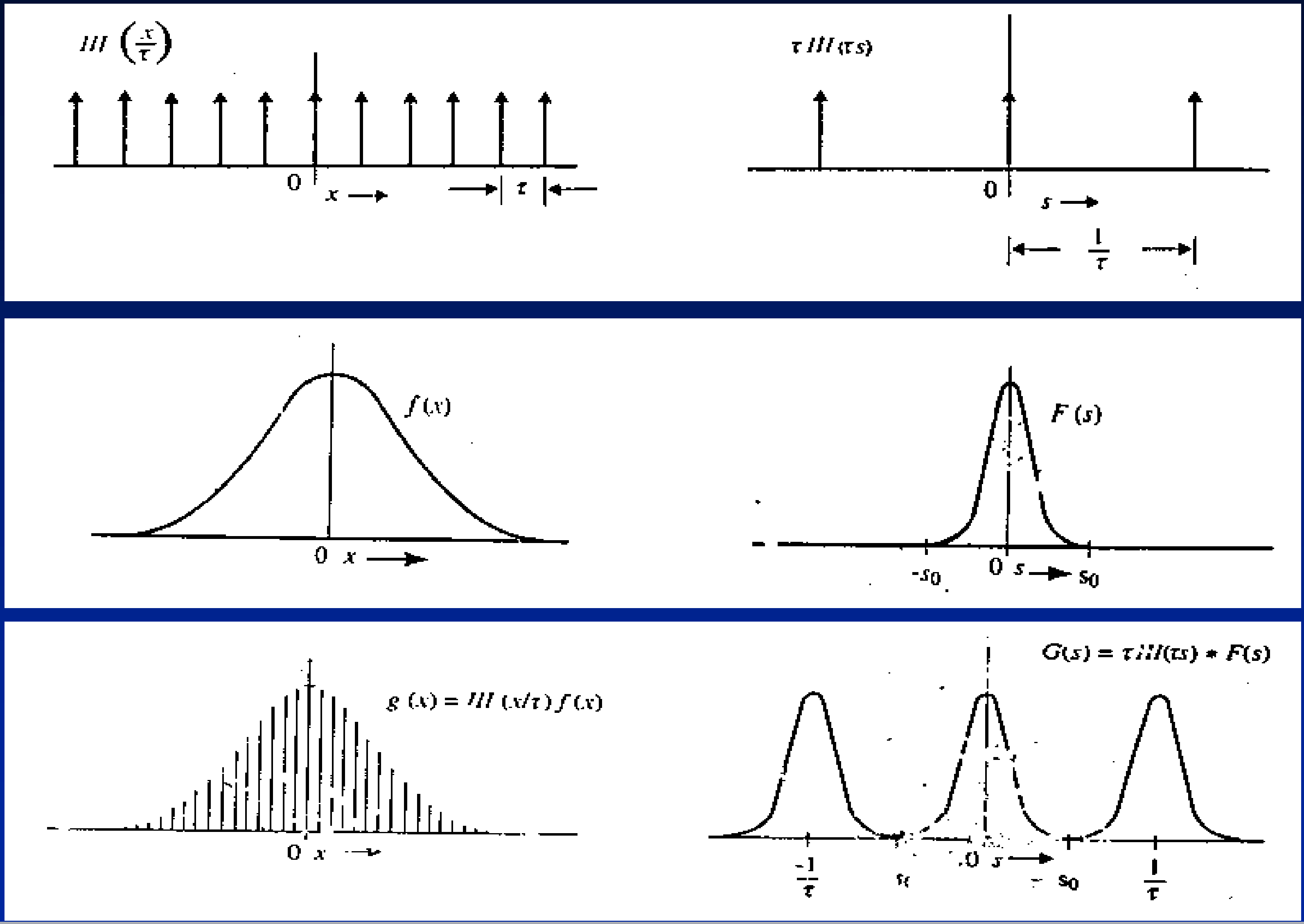
$$III\left(\frac{x}{\tau}\right) = \tau \sum \delta(x - n\tau)$$

In time domain

FT of Shah function By similarity theorem

$$FT\left[III\left(\frac{x}{t}\right)\right] = \tau III(\tau s) = \sum \delta\left(s - \frac{n}{\tau}\right)$$

Example in Time or Spatial domain

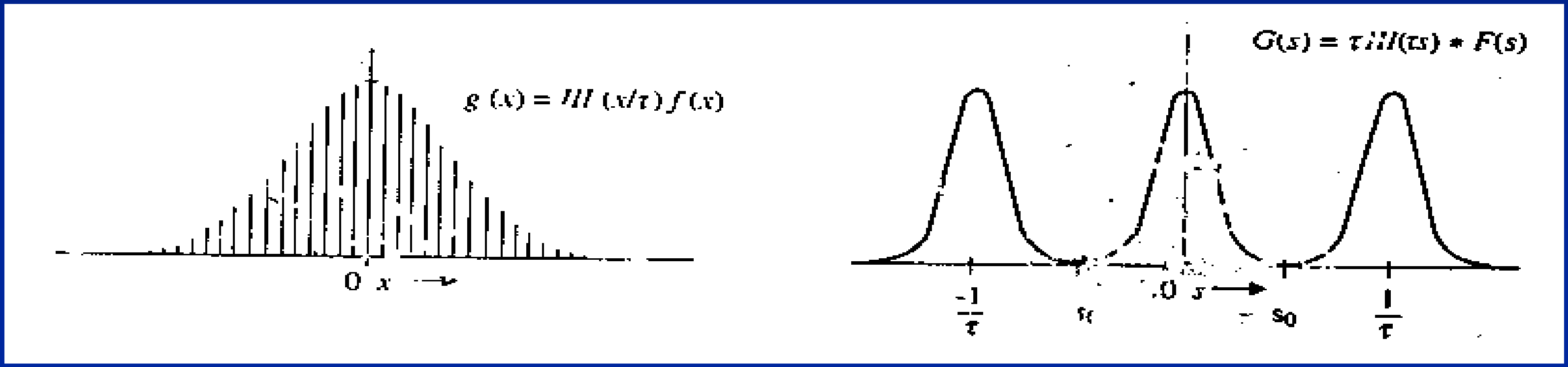


Sampling theorem

A function sampled at uniform spacing can be recovered if

$$\tau \leq \frac{1}{2s_\circ}$$

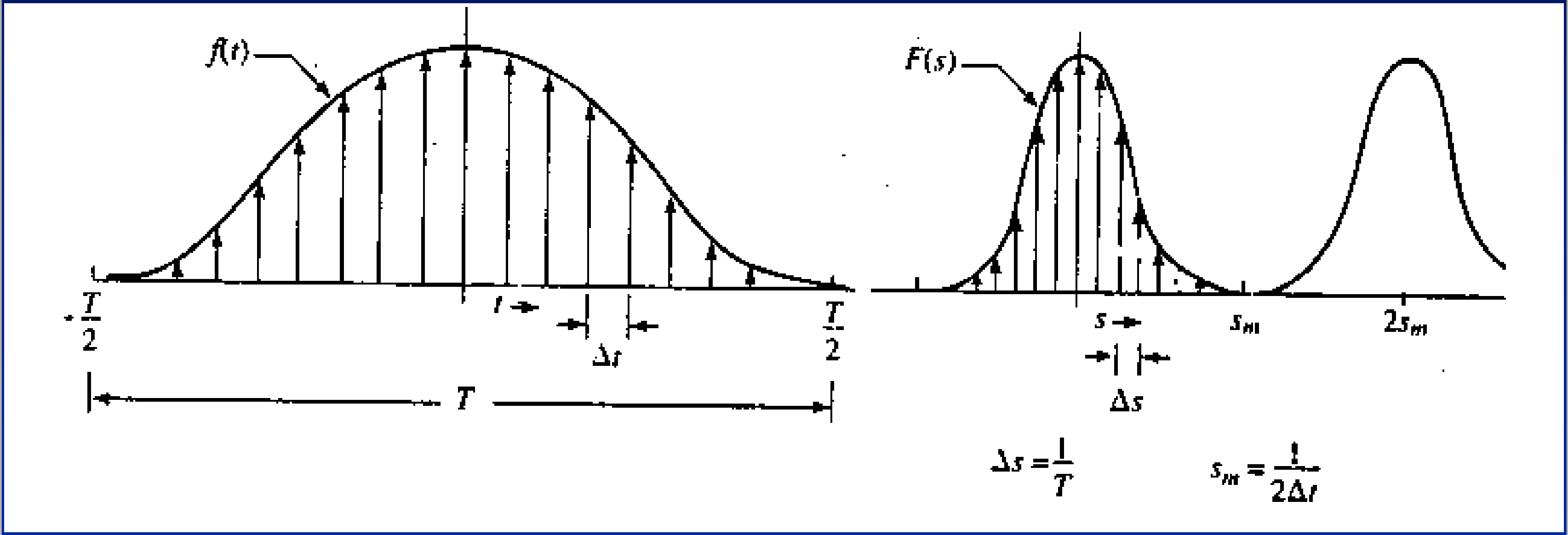
Aliasing: = overlap of replicated spectra



Properties of Sampling I

1) Truncation in Time Domain:

Truncation of f(x) to finite duration T =
Multiplying f(x) by Rect pulse of T =
Convolving the spectrum with infinite sinx/x



T = N Δt (Truncation window)
1/T = 1/NΔt= Δs spectrum sample spacing (in DFT)

Since Truncation is:

Multiply f(t) with window $\prod(\frac{t}{T})$

or convolve F(s) with narrow sin(x)/x

Therefore, it extends frequency range (to infinite)

→

Spectrum of truncation function is always infinite and Truncation destroy bond limitedness & produce alias.

This causes Unavoidable Aliasing

Properties of sampling II

2) There is a **Sampling Aperture** over which the signal is averaged at each sample point before applying Shah function

By convolve f(t) with aperture $$\frac{1}{\tau}\prod\left(\frac{t}{\tau}\right)$$

or multiply F(s) with $$\frac{\sin \pi s \tau}{\pi s \tau}$$

→ This reduces high frequency of signal

Properties of sampling III

3) Since Sampling is multiplication of shah function with continues function Or convolution of F(s) with

$$G(s) = \tau III(\tau s) * F(s)$$

Convolution of function with an impulse = copy of that function

Replicate F(s) every $\frac{1}{\tau}$

Properties of sampling IV

4) Interpolation or **Recovering original function (D/A)**

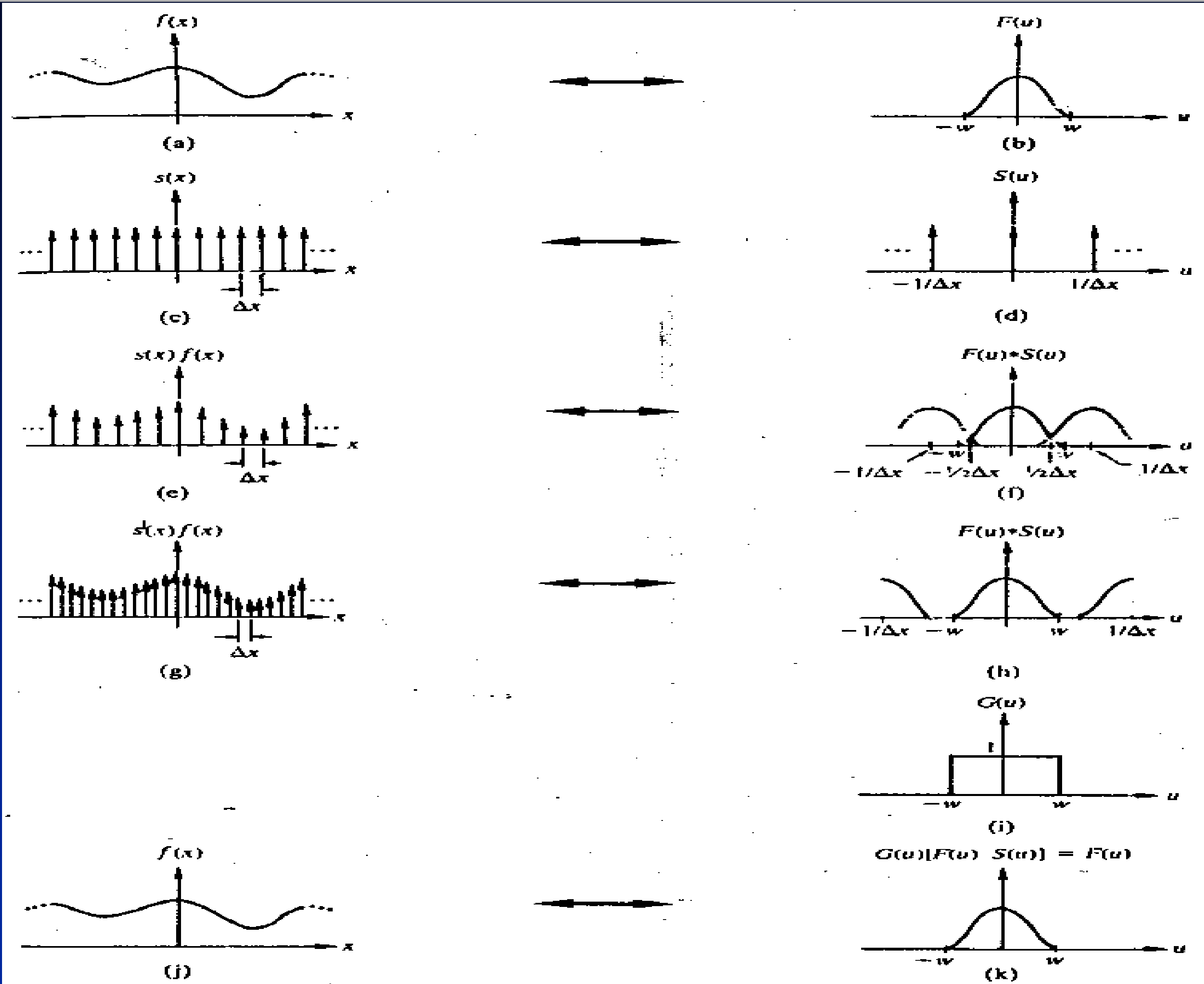
To recover original function, we should eliminate the replicas of F(s) and keep one.

Either Truncation in Freq should be done.

$$G(s)\prod\left(\frac{s}{2s_1}\right) = F(s) \qquad s_\circ \le s_1 \le \frac{1}{\tau} - s_\circ$$

Or convolving sampled g(x) with interpolation sinc

$$f(x) = FT^{-1}(Fs) = g(x) * 2s_1 \frac{\sin(2\pi s_1 x)}{2\pi s_1 x}$$



f(x)
(a)
F(u)
−w
w
(b)
s(x)
Δx
(c)
S(u)
−1/Δx
1/Δx
(d)
s(x) f(x)
Δx
(e)
F(u)*S(u)
−1/Δx
−½Δx
½Δx
1/Δx
(f)
s(x) f(x)
Δx
(g)
F(u)*S(u)
−1/Δx
−w
w
1/Δx
(h)
G(u)
1
−w
w
(i)
f(x)
(j)
G(u)[F(u) S(u)] = F(u)
−w
w
(k)

Review of Digitizing Parameters

Depend on digitizing equipment:

- Truncation window → Max F.O.V of image
- Sampling aperture → Sensitivity of scanning spot
- Sampling spacing → Spot diameter (adjustable)
- Interpolation function → Displaying spot

→

Review of Sampling Parameters

To have good spectra resolution (small Δs) and minimum aliasing, parameters N , T and Δt defined.

Δt as small as possible

T as long as possible → **small Δs** / **compressed FT**

To control aliasing:

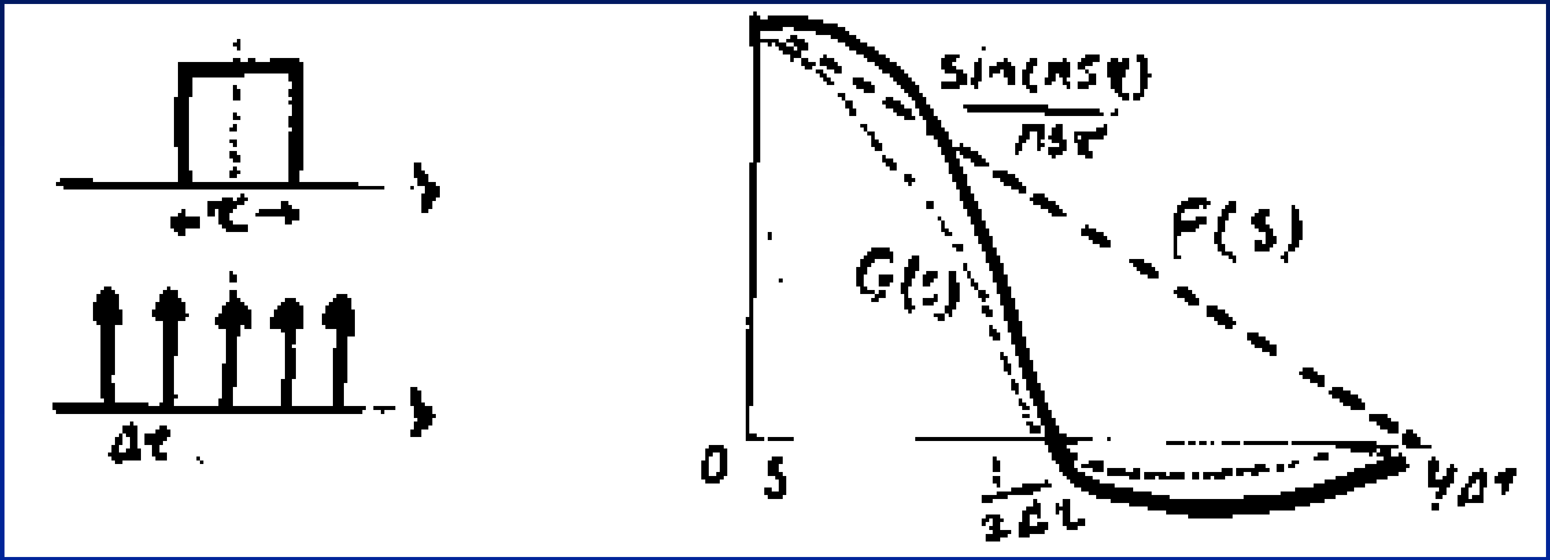
- **Bigger sampling aperture**
- **Smaller sampling spacing (over same filter)**
- **Adjust image freq. S_m at most $S_m = 1/2\Delta t$**

Anti aliasing Filter:

1) Using rectangular aperture twice spacing

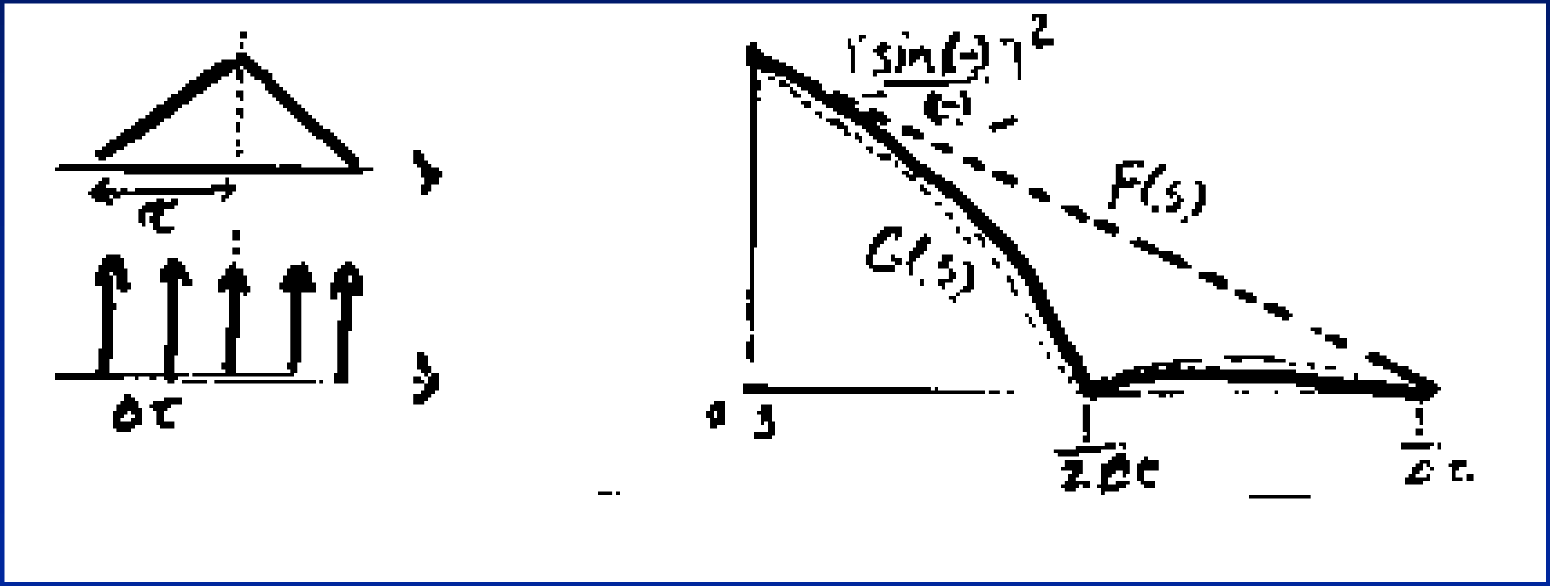
Energy at frequency above $S_0 > 1/2\Delta t$ is attenuated.

Original image freq. F(s) from $1/\Delta t$ reduce to $1/2\Delta t$



Anti aliasing Filter:

2) Using triangular aperture = 4 time of spacing
⟶ Dies of frequency above 1/2Δt



Examples of whole Sampling Process on a Band limited Signal

Original signal:

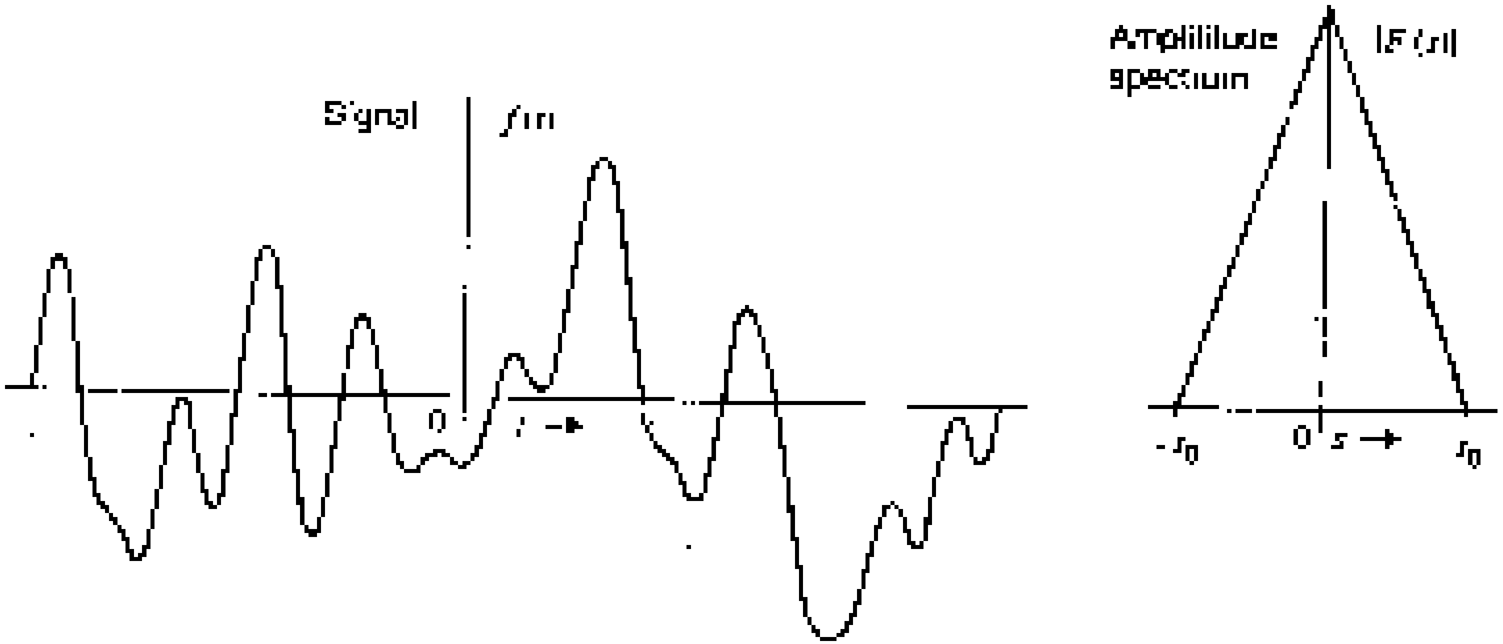
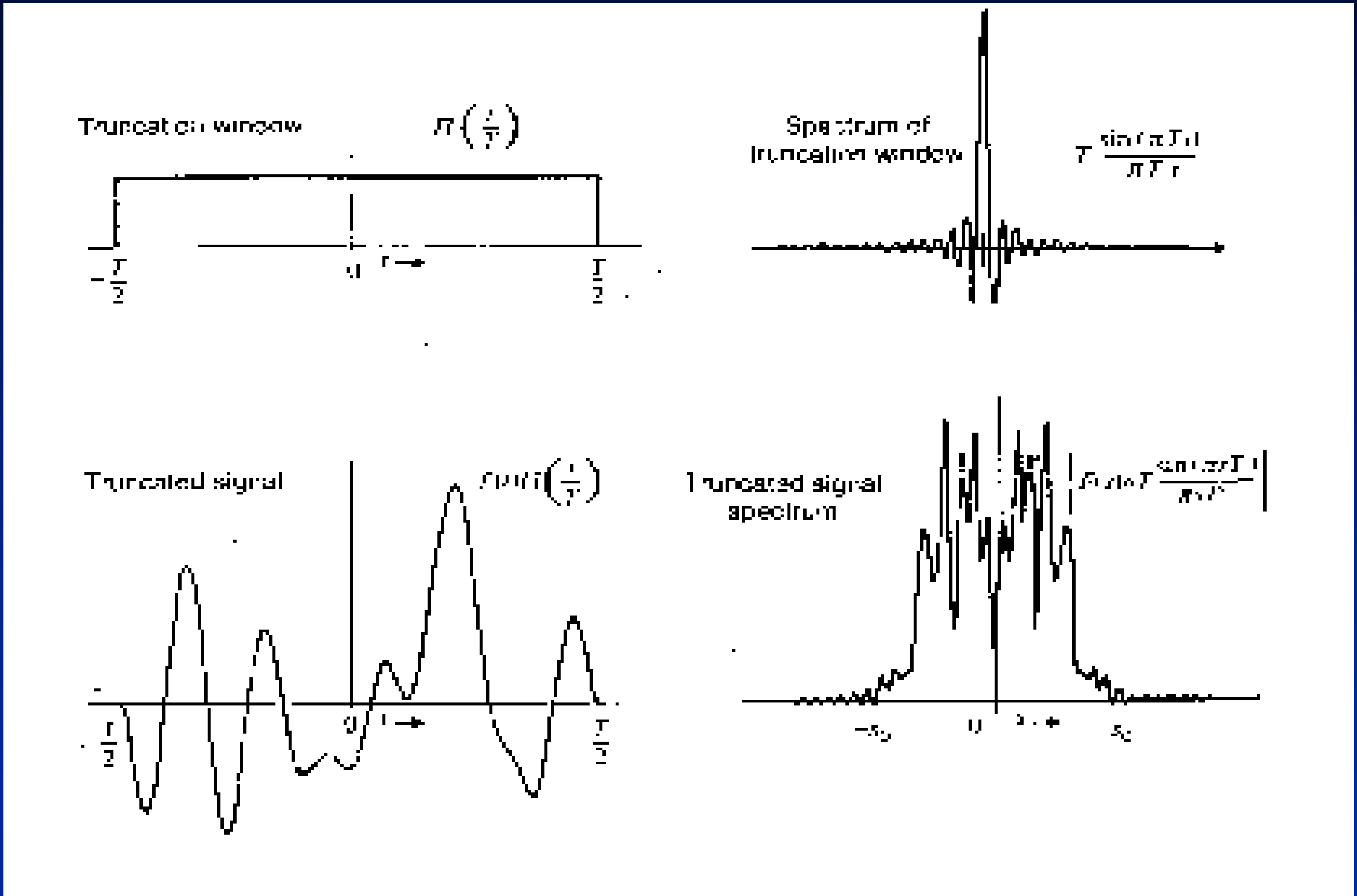
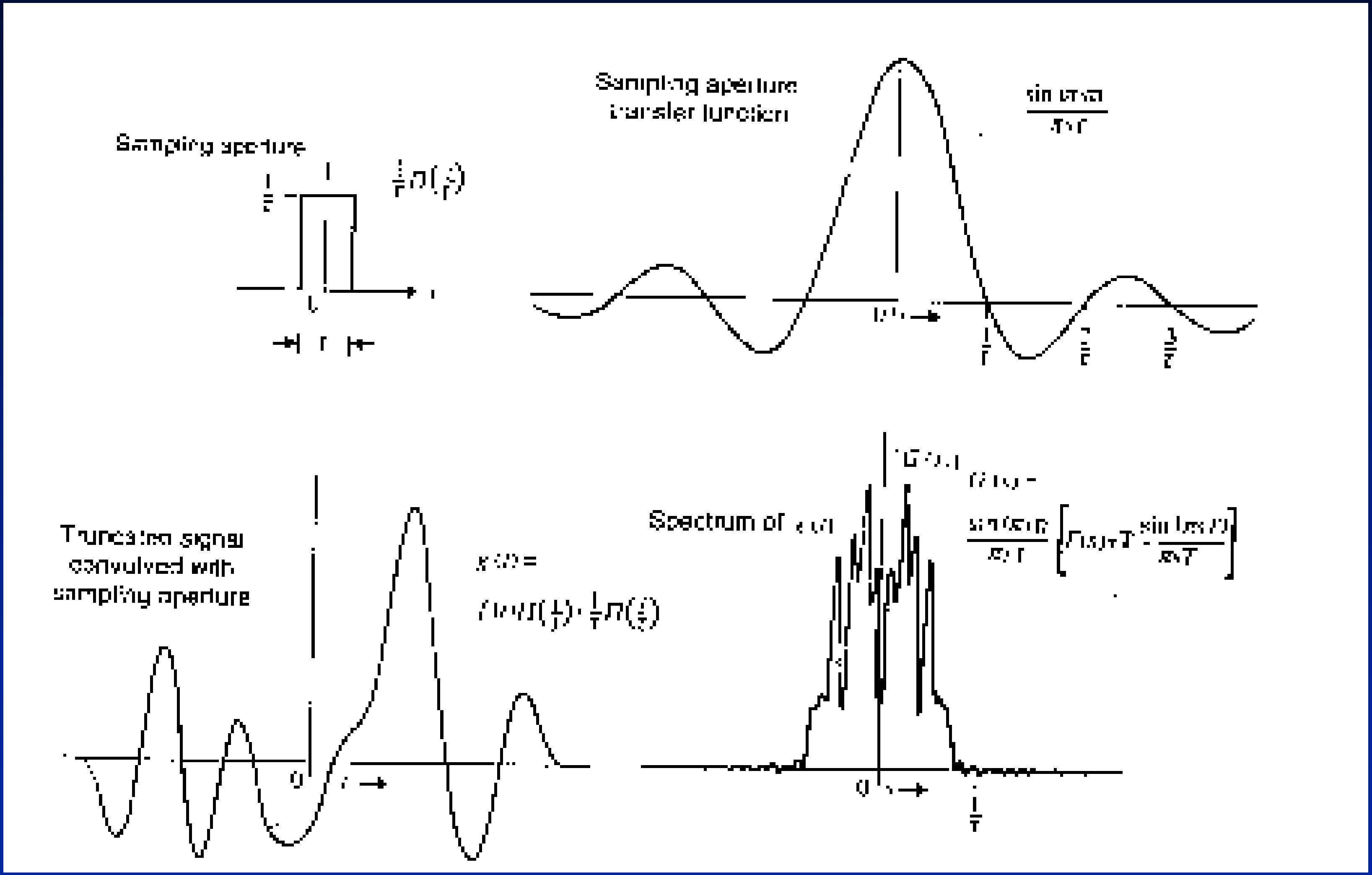


Figure 12–19 A signal and its spectrum

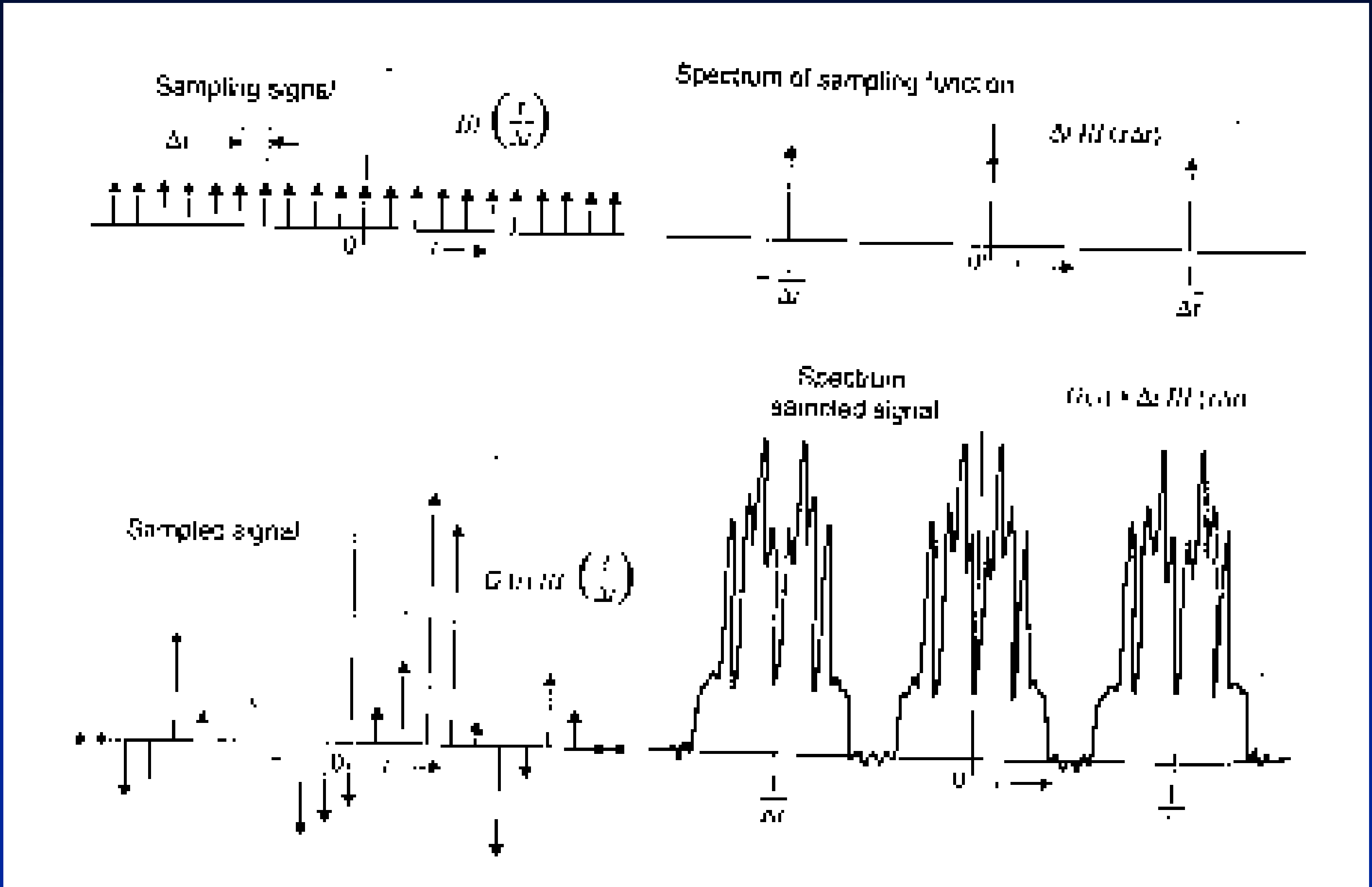
Truncating the signal:



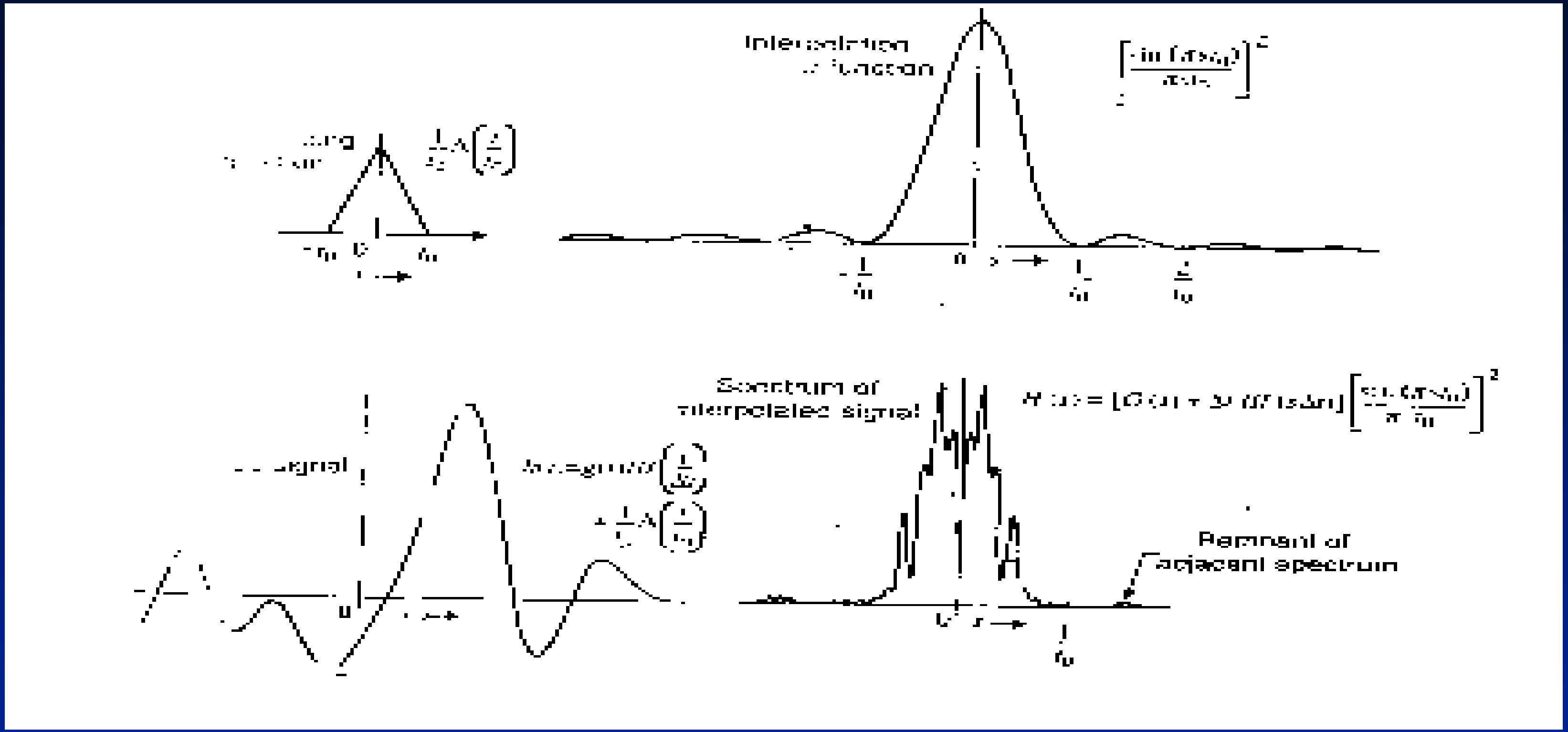
Convolving signal with sampling aperture:



Sampling the signal:



Interpolating the sample signal (to recover original)



$$h(t) = \left(\left\{ [f(t) II \frac{1}{T}] * \frac{1}{\tau} II(\frac{1}{t}) \right\} III(\frac{1}{\Delta t}) \right) * \frac{1}{t_\circ} \Lambda(\frac{t}{t_\circ})$$

$$I(s) = \left(\left\{ [F(s) * T \frac{\sin(\pi s T)}{\pi s T}] \frac{\sin(\pi s T)}{\pi s T} \right\} * \Delta t III(s \Delta t) \right) [\frac{\sin(\pi s t_\circ)}{\pi s t_\circ}]^2$$

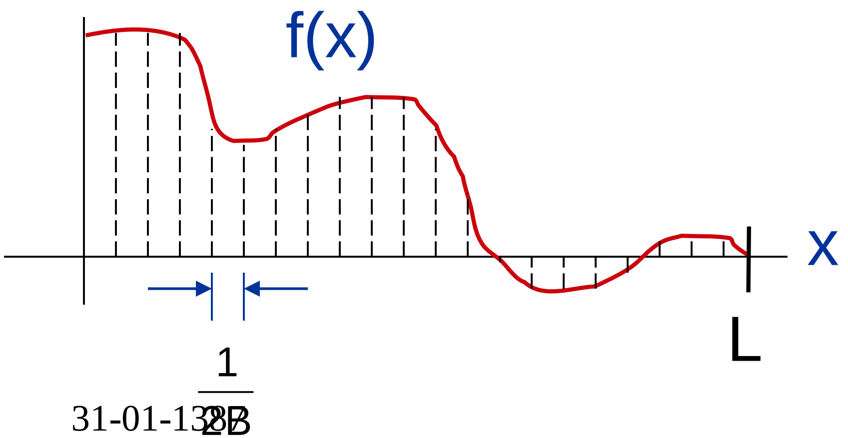
Discrete Fourier Transform

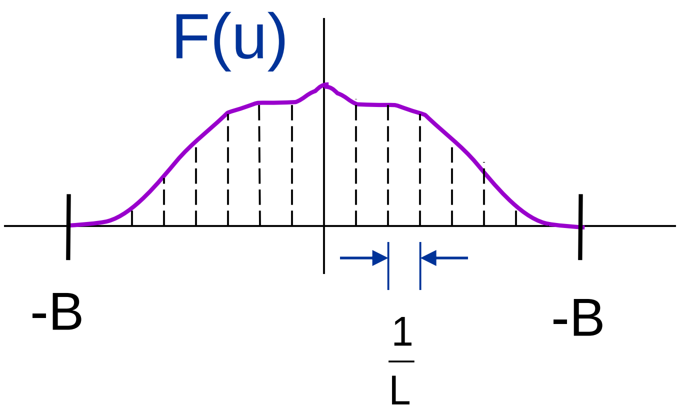
g(x) is a function of value for $-\infty < x < \infty$

We can only examine g(x) over a limited time frame, $0 < x < \mathrm{L}$

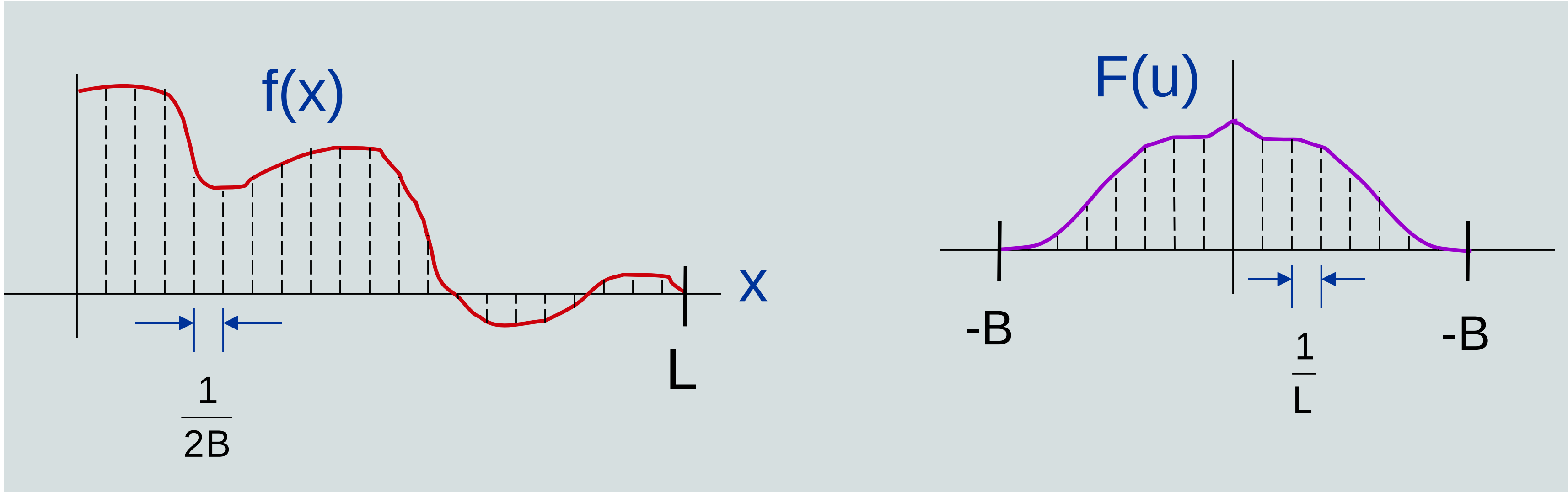
Assume the spectrum of g(x) is approximately bandlimited;
no frequencies > B Hz.

Note: this is an approximation; a function can not be both time-limited and bandlimited.





Sampling and Frequency Resolution



We will sample at 2B samples/second to meet the Nyquist rate.

$$N = \frac{L}{1/2B} = 2BL$$

We sample N points.

$$\frac{\text{frequency range}}{\#\text{ of samples}} = \frac{2B}{N} = \frac{1}{L} = \text{frequency resolution}$$

Transform of the Sampled Function

$$\hat{f}(x) = \sum_{n=0}^{N-1} \frac{1}{2B} \cdot f\left(\frac{n}{2B}\right) \cdot \delta\left(x - \frac{n}{2B}\right)$$

$$\hat{F}(u) = \sum_{n=-\infty}^{\infty} F(u - 2nB)$$

Another expression for $\hat{F}(u)$ comes from $\mathcal{F}\left\{\hat{f}(x)\right\}$

$$\hat{F}(u) = \sum_{n=0}^{N-1} \frac{1}{2B} \cdot f\left(\frac{n}{2B}\right) \cdot \mathcal{F}\left\{\delta\left(x - \frac{n}{2B}\right)\right\}$$

Views input as linear combination of delta functions

$$\hat{F}(u) = \sum_{n=0}^{N-1} f(n)\; e^{-i \cdot 2\pi \cdot \frac{nu}{2B}}$$

where $f(n) \equiv \frac{1}{2B} f\left(\frac{n}{2B}\right)$

u is still continuous.

Transform of the Sampled Function (2)

$$\hat{F}(u) = \sum_{n=0}^{N-1} f(n) e^{-i \cdot 2\pi \cdot \frac{nu}{2B}}$$

where $f(n) \equiv \frac{1}{2B} f\left(\frac{n}{2B}\right)$

To be computationally feasible, we can calculate $\hat{F}(u)$ at only a finite set of points.

Since f(x) is limited to interval 0<x<L ,
$\hat{F}(u)$ can be sampled every $\frac{1}{L}$ Hz.

Discrete Fourier Transform

$$\hat{F}\left(\tfrac{m}{L}\right) \equiv F(m) = \sum_{n=0}^{N-1} f(n) e^{-i2\pi \frac{nm}{2BL}}$$

$2BL = N =$ number of samples

Discrete Fourier Transform (DFT):

$$F(m) = \sum_{n=0}^{N-1} f(n) e^{-i2\pi \frac{nm}{2BL}} = \sum_{n=0}^{N-1} f(n) e^{-i2\pi \frac{nm}{N}}$$

Number of samples in x domain
= number of samples in frequency domain.

Periodicity of the Discrete Fourier Transform

DFT: $$F(m) = \sum_{n=0}^{N-1} f(n) e^{-i2\pi \frac{nm}{2BL}} = \sum_{n=0}^{N-1} f(n) e^{-i2\pi \frac{nm}{N}}$$

F(m) repeats periodically with period N

1) Sampling a continuous function in the frequency domain [F(u) ->f(n)]causes replication of f(n) (example coming in homework)

2) By convention, the DFT computes values for m= 0 to N-1

$m = 0$	DC component
$0 \text{ to } \frac{N}{2} - 1$	positive frequencies
$\frac{N}{2} + 1 \text{ to } N - 1$	negative frequencies

Properties of the Discrete Fourier Transform

Let f(n) $\longrightarrow$ F(m)

1. Linearity If f(x) ⇔F(u) and g(x) ⇔ G(u)

$$af(x) + bg(x) \rightarrow aF(u) + bG(u)$$

2. Shifting

$$D.F.T.\{f\ (n-k)\} \rightarrow \mathrm{F(m)}e^{-i \cdot 2\pi \cdot \frac{km}{N}}$$

Example : if k=1 $\longrightarrow$ there is a 2π shift as m varies from 0 to N-1

Inverse Discrete Fourier Transform

If $\mathrm{f(n)} \longrightarrow \mathrm{F(m)}$

$$D.F.T.^{-1}\left\{\mathrm{F(m)}\right\} \equiv \frac{1}{\mathrm{N}}\sum_{m=0}^{\mathrm{N}-1}\mathrm{F(m)}\cdot e^{-i\cdot 2\pi\cdot\frac{nm}{\mathrm{N}}} = \mathrm{f}(n)$$

Why the 1/N ? Let's take a look at an example

f(n)= {1 0 0 0 0 0 0 0} N = 8 = number of samples.

$$\mathrm{F}(m) = \sum_{n=0}^{\mathrm{N}-1}\mathrm{f_n}\cdot e^{+i\cdot 2\pi\cdot\frac{nm}{8}}$$

$$= 1+0+0+0+0+0+0+0$$

$$= 1 \quad \text{for all values of m}$$

continued...

Inverse Discrete Fourier Transform (continued)

Now inverse,

$$f(n) = \frac{1}{N}\sum_{m=0}^{N-1} F(m) \cdot e^{+i\cdot 2\pi\cdot\frac{nm}{N}}$$

$$f(n) = \frac{1}{8}\sum_{m=0}^{N-1} F(m) \cdot e^{+i\cdot 2\pi\cdot\frac{nm}{8}}$$

$$f(0) = \frac{1}{8}\cdot 8 = 1$$

For n= 0,
kernel is simple

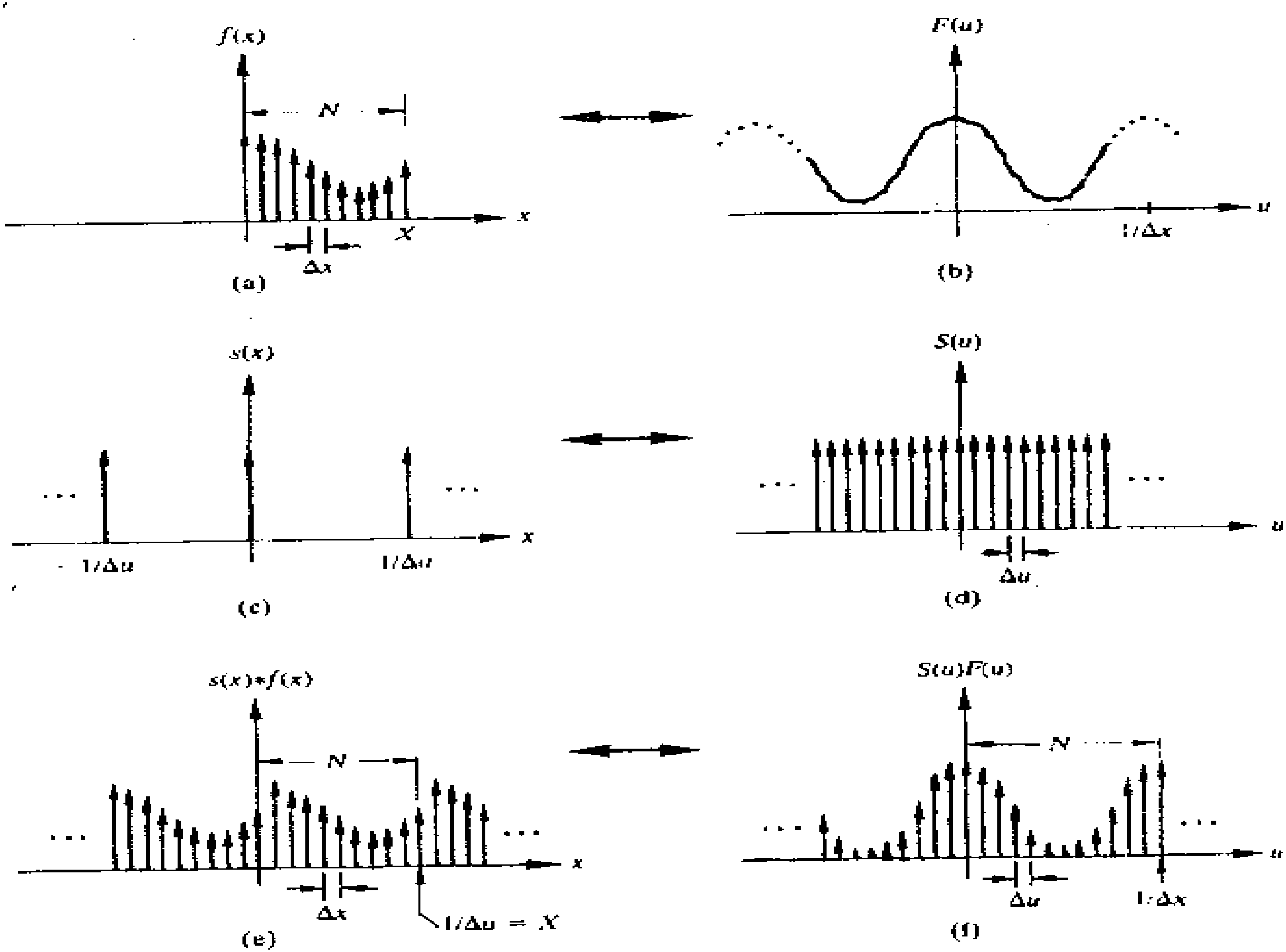
$$f(n) = \frac{1}{N}\sum_{n=0}^{N-1} F(m) \cdot e^{+i\cdot 2\pi\cdot\frac{nm}{N}}$$

For other values of n, this identity will help

$$\sum_{0}^{N-1} \frac{1}{r} = \frac{1-r^N}{1-r}$$

$$f(n) = \frac{1}{N}\left(\frac{1-e^{+i\cdot 2\pi\cdot\frac{mN}{N}}}{1-e^{+i\cdot 2\pi\cdot\frac{m}{N}}}\right)$$

$$f(n) = 0 \qquad \text{for } m \neq \ 0, N, 2N$$


f(x)
N
x
X
Δx
(a)
F(u)
u
1/Δx
(b)
s(x)
x
1/Δu
1/Δu
(c)
S(u)
u
Δu
(d)
s(x)*f(x)
N
x
Δx
1/Δu = X
(e)
S(u)F(u)
N
u
Δu
1/Δx
(f)